

ALTERNATIVE 1 CORRIDOR "NO BUILD"		ALTERNATIVE 2 CORRIDOR "LIGHT TOUCH"		ALTERNATIVE 3 CORRIDOR "MEDIUM TOUCH"		ALTERNATIVE 4 CORRIDOR "FULL BUILD"	
FDOT RESURFACING & REHABILITATION <i>No Stormwater Improvements</i> <i>No Ocean Walk Improvements</i> <i>No Utility Undergrounding</i>		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS <i>No Ocean Walk Improvements</i> <i>No Utility Undergrounding</i>		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS PARTIAL OCEAN WALK IMPROVEMENTS <i>No Utility Undergrounding</i>		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS FULL OCEAN WALK IMPROVEMENTS <i>No Utility Undergrounding</i>	
FDOT funding; no additional Town funding		FDOT funding & \$21.9M (Town & grants/other)		FDOT funding & \$24.6M (Town + grants/other)		FDOT funding & \$27.8M (Town + grants/other)	
Potential for Grant & Other \$ n/a		Grant/Other \$ Potential: Stormwater - High; Corridor - Low		Grant/Other \$ Potential: Stormwater - High; Corridor - Med/High		Grant/Other \$ Potential: Stormwater - High; Corridor - High	
Roadway	Mill & resurface; crown unchanged	Roadway	Mill & resurface; crown at 5' NAVD	Roadway	Mill & resurface; crown at 5' NAVD	Roadway	Mill & resurface; crown at 5' NAVD
Roadway Lighting	As is with safety addressed	Roadway Lighting	As is with safety addressed	Roadway Lighting	As is with safety addressed	Roadway Lighting	As is with safety addressed
Bike Facilities	No change (4-5' paved shoulders)	Bike Facilities	5' bike lanes (or 7' buffered bike lanes)	Bike Facilities	5' bike lanes (or 7' buffered bike lanes)	Bike Facilities	5' bike lanes (or 7' buffered bike lanes)
Crosswalks	No change (Painted)	Crosswalks	Lighted Automatic Crosswalks	Crosswalks	Lighted Automatic Crosswalks	Crosswalks	Lighted Automatic Crosswalks
Sidewalk	No Change (6' asphalt)	Sidewalk	8' Sidewalk (pervious concrete)	Sidewalk	10' Multi-Use Path (pervious, partially decorative)	Sidewalk	10' "Ocean Walk" Multi-Use Path (pervious, full decorative)
Pathway Lighting (Raised)	n/a	Pathway Lighting (Raised)	n/a	Pathway Lighting (Raised)	Low lights at 100' intervals	Pathway Lighting (Raised)	Low lights at 50' intervals
Pathway Lighting (Recessed)	n/a	Pathway Lighting (Recessed)	n/a	Pathway Lighting (Recessed)	n/a	Pathway Lighting (Recessed)	Embedded at pocket parks
Entryway Signs	No change	Entryway Signs	No change	Entryway Signs	Improved, modest monument	Entryway Signs	Improved, tall monument
Pocket Parks	n/a	Pocket Parks	n/a	Pocket Parks (@ 3/4-mi. apart)	Town Hall Pocket Park Church Pocket Park & Bioswale Delray Sands Pocket Park Bel Lido Pocket Park	Pocket Parks (@ 1/3-mi. apart)	Town Hall Pocket Park Church Pocket Park & Bioswale Delray Sands Pocket Park Bel Lido Pocket Park Townhouse HB Pocket Park North Mangrove Pocket Park South Mangrove Pocket Park Milani Pocket Park

ALTERNATIVE 1A CORRIDOR "NO BUILD" WITH UTILITY UNDERGROUNDING		ALTERNATIVE 2A CORRIDOR "LIGHT TOUCH" WITH UTILITY UNDERGROUNDING		ALTERNATIVE 3A CORRIDOR "MEDIUM TOUCH" WITH UTILITY UNDERGROUNDING		ALTERNATIVE 4A CORRIDOR "FULL BUILD" WITH UTILITY UNDERGROUNDING	
FDOT RESURFACING & REHABILITATION <i>No Stormwater Improvements</i> <i>No Ocean Walk Improvements</i> FULL UTILITY UNDERGROUNDING		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS <i>No Ocean Walk Improvements</i> FULL UTILITY UNDERGROUNDING		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS PARTIAL OCEAN WALK IMPROVEMENTS FULL UTILITY UNDERGROUNDING		FDOT RESURFACING & REHABILITATION FULL STORMWATER IMPROVEMENTS FULL OCEAN WALK IMPROVEMENTS FULL UTILITY UNDERGROUNDING	
FDOT funding; \$17.2M (Town & grants/other)		FDOT funding & \$39.1M (Town & grants/other)		FDOT funding & \$41.8M (Town + grants/other)		FDOT funding & \$45M (Town + grants/other)	
Potential for Grant & Other \$ n/a		Grant/Other \$ Potential: Stormwater - High; Corridor - Low		Grant/Other \$ Potential: Stormwater - High; Corridor - Med/High		Grant/Other \$ Potential: Stormwater - High; Corridor - High	
Roadway Lighting	New decorative at 100' intervals	Roadway Lighting	New decorative at 100' intervals	Roadway Lighting	New decorative at 100' intervals	Roadway Lighting	New decorative at 100' intervals

FOOTNOTE: *NAVD = North American Vertical Datum is a survey measure used to determine elevation above sea level for roadways and structures.
According to the US Army Corps of Engineers, average sea level rise is assumed to be 1.2' over 50 years. The highest "king tide" to-date in Highland Beach is 3.6' above NAVD.
Therefore, the project's proposed roadway elevation of 5' NAVD is designed to function without flooding, including "king tide" events over the next 50 years (3.6' + 1.2' = 4.8' max flooding level per commonly accepted forecasts).